# Fire Growth and Spread on Thermoplastic Objects

#### BFRL has three related projects:

- Nano-Additive Flame Retardants for Polyurethane Foams
- Fire Growth and Spread on Thermoplastic Objects
- Modeling Melt Flow Using Particle Methods

#### Goals:

- A flammability test method useful in the NIST effort to develop less flammable polyurethane foams for residential applications (soft furnishings)
- A model of fire growth on generic configurations of thermoplastic materials also of use to the NIST effort

#### Approach:

Develop data in parallel on thermoplastics and on foams emphasizing the model first for thermoplastics and the test method first for foams.

- medium scale fire growth experiments on simple thermoplastics and on polyurethane foams of varied configuration and composition
- smaller-scale experiments to study isolated aspects of the behavior of the materials

## Generic Fire Growth Configurations





## Stepwise Modeling Approach

- Two-Dimensional (Radiant Heat Flux)
  - Melting
  - Melting & Gasifying
  - Melting & Gasifying with Flow onto Pool

ATTACH FLAME

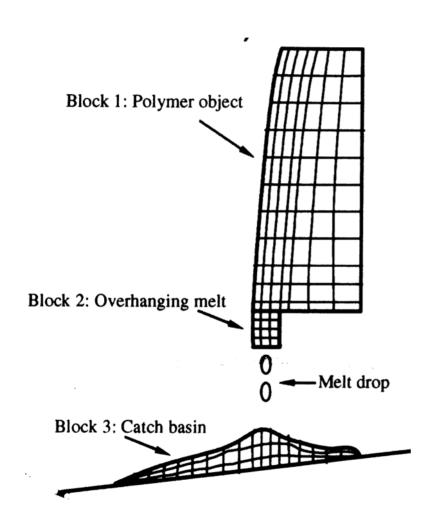
- Melting, Gasifying, Burning
- Melting, Gasifying, Burning with Pool Fire
- Three-Dimensional Fire Growth
  - Thermally-Thin Solid Thermoplastic
  - Vee Configuration Polyurethane Foam

## Reaction Engineering International

 Commercial software codes gave very long solution times for the early stage problems

 REI was contracted to adapt their industrial furnace-modeling code to the NIST condensed phase problem

## Reaction Engineering International



- Time-varying multiblock grid
- Finite volume discretization of Navier-Stokes eqns
- Free surface position from surface flow velocity
- Re-grid each time step

## Reaction Engineering International

- Completed model results for 2-D melting & gasification of two polypropylenes of differing melt viscosity
- Comparisons with cone calorimeter-based experiments raise questions about model accuracy/input parameter accuracy
- Solution times in 10-20 hours range
- Now addressing melt flow on catch surface; solution times again comparable

#### **Particle Finite Element Method**

International Center for Numerical Methods in Engineering, Barcelona, Spain,

#### **Basic PFEM algorithm:**

- 1) Particles with a given velocity, density, gravity, etc
- 2) Definition of a volume and a boundary.
- 3) Evaluation of the forces on the particles by solving the Navier-Stokes equations using the FEM.

This requires generating a mesh.

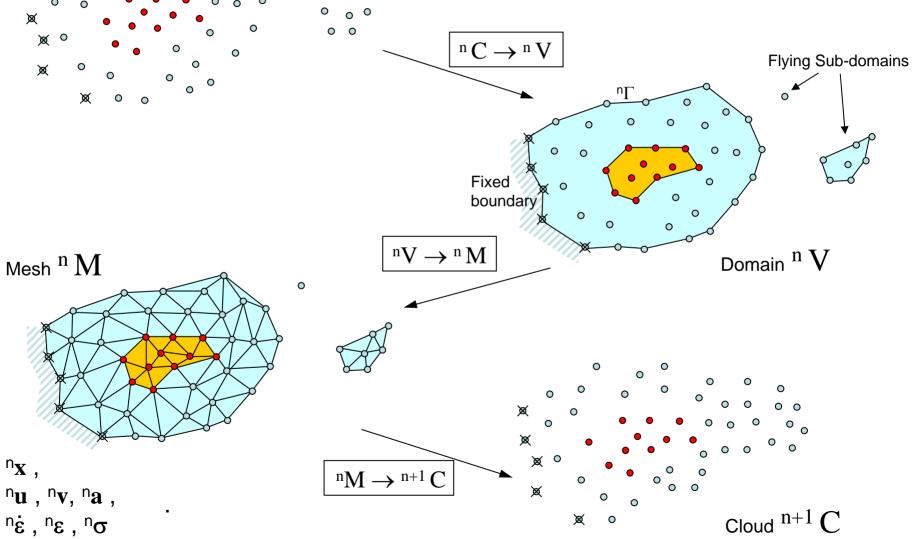
- 4) Evaluation of the velocity and acceleration of each particle
- 5) Move the particles and go to 1)

#### Initial "cloud" of nodes <sup>n</sup> C

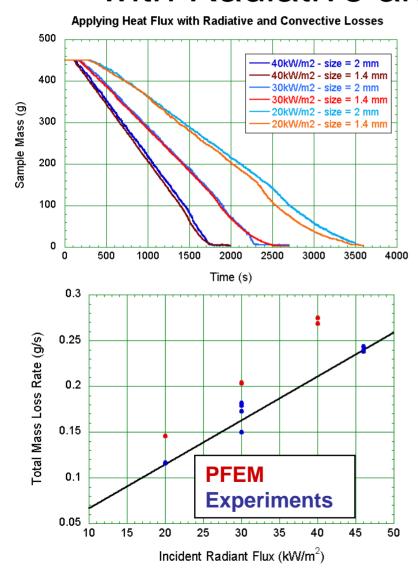
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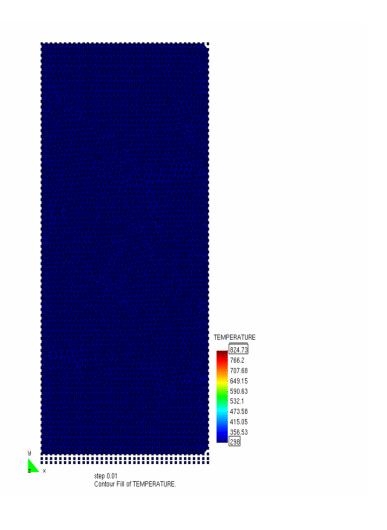
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- Solid node
- Fluid node
- **X** Fixed boundary node

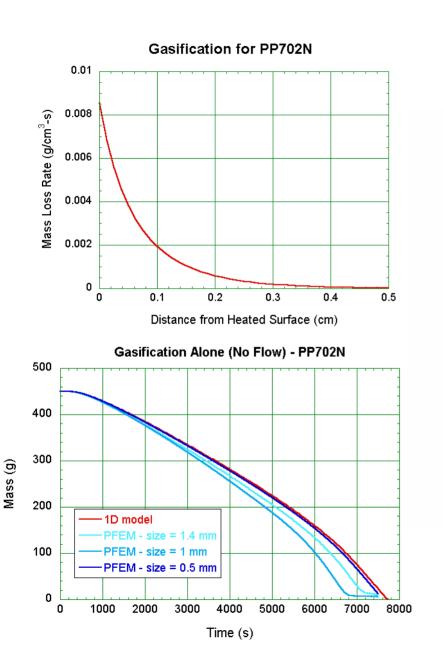


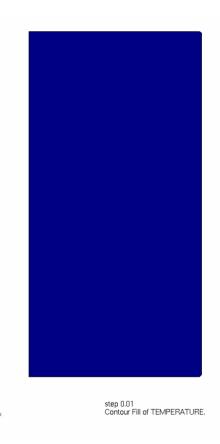
## Steady Heat Flux with Radiative and Convective Losses

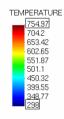




#### Gasification

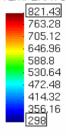












## Next Steps

- Experimental
  - Assessment of flammability test method at medium and full-scales
  - Description of polyurethane foam melt characteristics
- 2 model approaches
  - Choice of most promising model approach
  - 2-D and 3-D burning cases